# Part 4

Resources and handouts for workshop sessions



Thanks Sam

## YouthWorkWales

people like you make it what it is

## Session 1: What does a youth worker do?



#### "Thanks Sam

It was fun. It made the presentation interesting. I learned a lot about my rights and what I am entitled to."

### Session 1

#### Icebreaker (I.I.A)

#### A Quiz – Write the activity

The quiz encourages the young people to think quickly about the types of activities that take place in youth clubs and centres and the types of activities carried out by youth workers.

**Resources** Participants are given A- Z quiz sheet to complete and a pen.

**Environment** No mobility required.

**Skills** Literacy required.

**Setting** Suitable for school settings and youth groups.

## What activities do youth workers carry out with young people?

Α	Art / Alcohol awareness / Advice / Advocacy
В	Breakdance / Boys Groups / Basketball / Baseball
С	Cookery / Computers / Crafts / Camping / Community Involvement/ Cultural Awareness
D	Dance / Discos / DJing / Drugs awareness / Duke of Edinburgh Awards / Discussion groups
E	Events / Exchanges / Expeditions/ Environmental projects / Embroidery
F	Football / First Aid / Food hygiene / Fundraising
G	Girls groups / Graffiti art/ Global development

#### Resource

Н	Homework help / Hockey / Handicrafts / Housing / Homelessness
I	Internet / Issue based workshops / International Exchanges/ Information / Ice skating
J	Jewellery making / jumble sales
K	Keep fit / Karate / Korsball / Kite making
L	Life skills / Learning
M	MC workshops / Music workshops / Multi media / Money handling / magazines
N	Nature studies / Night visits / Netball
0	Outdoor pursuits
P	Pool / Painting / Play station / Photography / Political awareness
Q	Quizzes / Questionnaires / Quad biking
R	Reading / Relationship advice
S	Sexual health workshops / Sign language / Suggestions / Support / Singing
Т	Tuck Shop / Table Tennis / Team games / Trips
U	UN Convention on the Rights of the Child
V	Video nights / Video workshops / Volunteering
W	Workshops / Writing / Welsh language
X	X-box / Xylophone
Υ	Young Achievers Awards / Youth Forums
Z	Zodiac signs / Zoo trips

## Session 1

#### Icebreaker (I.1.B)

В

#### State the activity - move to answer

The room will be split into two areas, agreement and disagreement, YES / NO. Activities (See answers to I.1.A for suggestions) are called out to the group and they move to the appropriate area of the room to indicate whether they think that they are activities youth workers carry out with young people. By moving around in the room, the young people will be energised and encouraged to "think on their toes".

Suggestion for 5 minutes icebreaker, use five or six activity statements.

#### Resources

Large space to move around.

#### **Environment**

Mobility required.

#### Skills

No literacy skills required.

#### **Setting**

Suitable for youth groups and some school settings dependent upon use of hall, drama studio or canteen. May be counter-productive with a younger age group and difficult to control.



#### Icebreaker (I.1.C)

#### State the activity - indicate card to answer

Young people will be asked to agree/disagree whether activities called out are carried out by youth workers. (See answers to I.1.A for suggestions). They indicate their opinion by holding up either a negative or positive image printed on a card.

#### Resources

Positive/Negative Cards.

#### **Environment**

Mobility required.

#### Skills

No literacy skills required.

#### **Setting**

Suitable for school settings and youth groups. Suitable for participants with a young learning ability.



### Session 1

## Exercise (E.1.A) – What do youth workers do? Variety and importance

#### A

#### Quiz - Statement cards

Participants are split into pairs and given six cards printed with statements about youth work. The pairs are asked to make a pyramid, prioritising the most important statement at the top, then the next two underneath side-by-side and then the last three as the bottom row of the pyramid in order of fourth, fifth and sixth.

A member of each pair is invited to provide feedback as to why they chose the statement at the top of their pyramid.

#### Resources

Pre-printed cards.

#### **Environment**

No mobility required.

#### Skills

Literacy skills required.

#### **Setting**

Suitable for school settings and youth groups.



#### Exercise (E.1.B)

B

#### Picture cards

Participants are shown a series of six pictures involving scenes and aspects of youth work. After each one the facilitator discusses with the group what the pictures are portraying.

The participants are then split into pairs and given six cards printed with pictures and asked to make a pyramid (as detailed in A), prioritising which they think is most important.

A member of each pair is invited to provide feedback as to why they chose the picture at the top of their pyramid.

#### Resources

Pre-printed cards.

#### **Environment**

No mobility required.

#### Skills

Literacy skills required.

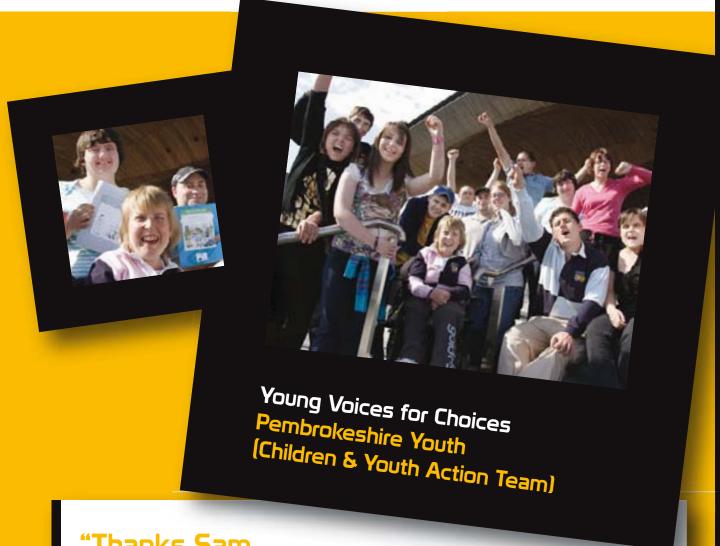
#### **Setting**

Suitable for school settings and youth groups.



### Part 4

## Session 2: Why choose youth work?



#### "Thanks Sam

People listen to us. We talk to important people; we try to change things to make it better for everyone."

## Session 2

#### Icebreaker [1.2.A]

#### A

#### Why is youth work important?

The purpose of this icebreaker exercise is to promote discussion and agreement amongst participants and familiarise them with the nature of the session.

In small groups young people are asked to quickly discuss and decide why they think youth work is important. One person from each group is asked to be a spokesperson and inform everyone what their group decided, giving a brief explanation as to why.

The spokesperson is asked to write their reason on the board or flipchart where it remains visible throughout the rest of the session. The facilitator makes reference to their stated reasons towards the end of the session to see if their views have altered or remain the same.

#### Resources

Board/flipchart to write on.

#### **Environment**

Some mobility required from a few participants.

#### Skills

Literacy skills required from a few participants.

#### Setting

Suitable for school settings and youth groups.

#### **Variation**

The spokesperson for each group informs the facilitator of their groups reason and the facilitator writes them on the board or flipchart (no mobility or literacy required).



#### Icebreaker (I.2.B)

В

#### Who is a youth worker?

The purpose of this icebreaker exercise is to encourage participants to think about their perceptions of who youth workers are and overcome stereotypes.

In small groups young people are given three pictures of people and three statements. Two of the statements and pictures will be of youth workers, one will be of someone in another profession. The statements will detail the job that the person does and why they chose that career.

In their groups the young people will be asked to decide which statement goes with each picture. One person from each group will act as a spokesperson to inform everyone of their choices.

#### Resources

Sets of pictures and printed statements.

#### **Environment**

No mobility required.

#### Skills

Literacy skills required.

#### **Setting**

Suitable for school settings and youth groups.

#### **Variation**

The facilitator shows the group a PowerPoint presentation with the pictures and reads out all of the statements. The statements are read out again one by one and the young people asked to vote on which picture the statement belongs to (no literacy skills required).



## Session 2

#### Exercise (E.2.A) – Exploding myths about youth work

#### A.

#### Quiz - Write true or false

The quiz challenges young people to dispel the myths associated with young work and what being a youth workers means. There are 25 statements to which the young person must tick either TRUE or FALSE. If they are unsure they are encouraged to discuss the statement with the facilitator and the group.

**Resources** Quiz sheet to complete and a pen.

**Environment** Participants are seated – no mobility is required.

**Skills** Literacy is required.

**Setting** Suitable for school settings and youth groups.

Exercise (E.2.B)

В

#### State TRUE/FALSE - move to answer

The room will be split into two areas, True and False. Statements will be called out to the group and they move to the appropriate area of the room to indicate whether they think they are true or false. If they are unsure, they move to the centre. The facilitator can ask any of the group to elaborate on their opinion to keep the young people's attention focussed and prompting discussion.

**Resources** Large space to move around in.

**Environment** Mobility required.

**Skills** No literacy skills required.

**Setting** Suitable for youth groups and some school settings dependent upon

use of hall, drama studio or canteen.

#### Exercise (E.2.C)

C

#### State TRUE/FALSE - indicate card to answer

Young people will be asked to indicate whether they believe a statement is TRUE/FALSE by holding up either a negative or positive image printed on a card. The facilitator chooses young people at random to elaborate on their opinion prompting discussion. If they are unsure do not hold up a card and are encouraged to discuss the statement with the facilitator and the group.

#### Resources

True/False Cards.

#### **Environment**

Mobility required.

#### Skills

No literacy skills required.

#### **Setting**

Suitable for school settings and youth groups.

### Session 2

#### Answer sheet (E.2.A, B, C)

#### Quiz - true and false answers and statements sheet

Youth workers just play pool and table tennis False

with young people.

Youth work gives young people a chance to make new friends. **True** 

You can't be a youth worker if you have a criminal record. False

(This depends upon the criminal activity, if it was a minor offence and if it is a past conviction)

You have to volunteer before you can be a youth worker. False

Youth work gives young people opportunities to try new things. **True** 

Youth work only takes place in youth centres. False

Youth work changes lives making a positive difference to True

young people.

You have to like sports to be a youth worker. False

Youth work has a salary scale like teachers, social workers

True

and probation workers.

You can't be a youth worker unless you go to University first. False

Youth work is full of variety and a lot of fun.

True

If you volunteer in a youth club you have to clean up False

at the end of the session.

(All youth workers have responsibility for cleaning up at the end of a session)

Youth work can change communities and bring people together.

True

You can't be a youth worker if you are disabled. False

Youth work can be a career with training available True

at every level.

Youth work can mean using your interests and skills

True

to help and teach others.

You can't volunteer as a youth worker unless you are False

over 16 years old.

Youth workers tell young people what to do. False

Youth work provides young people with things to do **True** 

when they are bored.

Youth workers have to be outgoing personalities. True & False

(An outgoing personality helps to build relationships with young people but good communication skills are more important)

Youth work challenges young people to achieve the True

best that they can.

If you volunteer as a youth worker you have to run False

the tuck shop.

Youth work teaches young people valuable skills in an True

informal way.

You don't have to like young people to become False

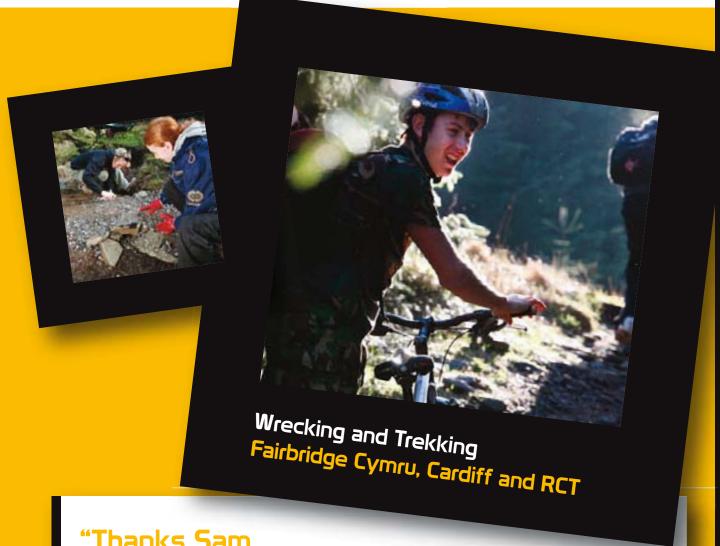
a youth worker.

Youth work is about treating young people as equals,

True

no matter who they are.

## Session 3: How do I become a youth worker?



#### "Thanks Sam

I got a real sense of achievment by repairing the cycle paths and knowing that other people can enjoy the routes."

### Session 3

## Icebreaker (I.3.A) Characteristics of a youth worker

The purpose of the ice-breaker exercise is to encourage the participants to think about positive aspects of being a youth worker and the qualities/requirements necessary.

#### A

#### Positive adjectives associated with youth work

The participants are asked to write on the board or flipchart in turn, one positive descriptive word associated with youth work.

#### Resources

Board or flipchart and a pen.

#### **Environment**

Mobility required.

#### Skills

Literacy skills required.

#### **Setting**

Suitable for school settings and youth groups.

#### **Variation**

The participants are asked in turn around the room with the facilitator writing their descriptive words on the board or flipchart (no mobility or literacy required).

#### Icebreaker (I.3.B)

В

#### Positive adjectives - choose from cards

Split into small groups the participants are given a set of cards printed with adjectives and asked to choose which words describe positive aspects or attributes of youth work. Each group has a different set of words.

A spokesperson from each group will be asked to provide feedback by attaching their chosen words to the board or flipchart.

#### Resources

Sets of printed adjectives, blue tack to stick them to board or flipchart.

#### **Environment**

Some mobility required.

#### Skills

Literacy skills required.

#### **Setting**

Suitable for school settings and youth groups where young people may need prompting with descriptive words.

#### **Variation**

The facilitator collects the cards chosen and attaches them to the board (no mobility required).



## Session 3

#### Icebreaker [I.3.C]

C

#### Positive adjectives - fill in the youth worker

Split into small groups the participants are given a huge piece of paper and a pen. One of the group is asked to lay on the paper and another participant draws around their outline. The group are informed that this is their "empty youth worker" and are asked to "fill in" the youth worker by each writing positive adjectives associated with youth work inside the outline.

When each participant has written a descriptive word the "filled in youth worker" is stuck to the board or wall.

#### Resources

Rolls of blank paper, marker pens, blue tack to stick them to board or wall.

#### **Environment**

Mobility required.

#### Skills

Literacy skills required.

#### **Setting**

Suitable for youth groups where there is plenty of space.



#### Exercise (E.3)

#### Peer exercise - Strengths and Areas for Development

Every participant is given an action sheet and then split into pairs. In their pairs the young people are asked to consider the positive descriptions outlined in the icebreaker exercise and discuss their own attributes in relation to being a youth worker. During their discussion they are asked to complete their sheet under the following headings:

- Their strengths and qualities
- Areas that need development

Suggested questions to help them determine a strength or development area:

- Do they have experience in youth work?
- · Have they got experience as a volunteer?
- Do they have any youth work qualifications or certificates?
- Do they like helping people?
- Do they have good communications skills?

At this stage of the session they do not complete the ACTION column.

This section is completed following the next part of the session where the participants and facilitator use the areas identified as needing development to build an action plan e.g. no experience – volunteer opportunity

**Resources** Action sheet and a pen.

**Environment** No mobility required.

**Skills** Literacy skills required.

**Setting** Suitable for school setting and youth groups.

(no mobility required).